

BEAWebLogic Server®

Programming WebLogic RMI

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Contents

1.	Introduction and Roadmap	
	Document Scope and Audience	1-1
	Guide to this Document	1-2
	Related Documentation	1-2
	Samples and Tutorials	1-3
	Avitek Medical Records Application (MedRec) and Tutorials	1-3
	Examples in the WebLogic Server Distribution	1-4
	Additional Examples Available for Download	1-4
	New and Changed Features in This Release	1-4
2.	Understanding WebLogic RMI	
	What is WebLogic RMI?	2-7
	Features of WebLogic RMI	2-7
3.	WebLogic RMI Features	
	WebLogic RMI Overview	3-11
	WebLogic RMI Security Support	3-12
	WebLogic RMI Transaction Support	3-12
	Failover and Load Balancing RMI Objects	3-12
	Clustered RMI Applications	3-12
	Load Balancing RMI Objects	3-13
	Parameter-Based Routing for Clustered Objects	3-13
	Custom Call Routing and Collocation Optimization	3-15

	Creating Pinned Services	3-15
	Dynamic Proxies in RMI.	3-15
	Using the RMI Timeout	3-16
4.	Using the WebLogic RMI Compiler	
	Overview of the WebLogic RMI Compiler	4-17
	WebLogic RMI Compiler Features	4-17
	Hot Code Generation	4-18
	Proxy Generation	4-18
	Additional WebLogic RMI Compiler Features	4-19
	WebLogic RMI Compiler Options	4-19
	Non-Replicated Stub Generation	4-22
	Using Persistent Compiler Options	4-22
5.	How to Implement WebLogic RMI	
	Procedures for Implementing WebLogic RMI	5-23
	Creating Classes That Can Be Invoked Remotely	5-24
	Step 1. Write a Remote Interface	5-24
	Step 2. Implement the Remote Interface	5-25
	Step 3. Compile the Java Class	5-27
	Step 4. Compile the Implementation Class with RMI Compiler	5-27
	Step 5: Write Code That Invokes Remote Methods	5-27
	Hello Code Sample	5-28
6.	Using RMI over IIOP	
	What is RMI over IIOP?	6-31
	Overview of WebLogic RMI-IIOP	6-31
		6-32
	Support for RML HOP with RMI (Java) Clients	6-32

	Support for RMI-IIOP with Tuxedo Client	6-33
	Support for RMI-IIOP with CORBA/IDL Clients	6-33
	Protocol Compatibility	6-33
	Server-to-Server Interoperability	6-33
	Client-to-Server Interoperability	6-35
	ORB Implementation.	6-36
	Using a Foreign ORB.	6-36
	Using a Foreign RMI-IIOP Implementation	6-36
7.	Configuring WebLogic Server for RMI-IIOP	
	Set the Listening Address	7-40
	Setting Network Channel Addresses	7-40
	Considerations for Proxys and Firewalls	7-40
	Considerations for Clients with Multiple Connections	7-40
	Using a IIOPS Thin Client Proxy	7-41
	Using RMI-IIOP with SSL and a Java Client	7-41
	Accessing WebLogic Server Objects from a CORBA Client through Delegation	7-42
	Overview of Delegation	7-42
	Example of Delegation .	7-43
	Configuring CSIv2 authentication.	7-45
	Using RMI over IIOP with a Hardware LoadBalancer	7-45
	Limitations of WebLogic RMI-IIOP.	7-46
	Limitations Using RMI-IIOP on the Client	7-46
	Limitations Developing Java IDL Clients	7-46
	Limitations of Passing Objects by Value	7-47
	Propagating Client Identity	7-47
	RMI-IIOP Applications Using WebLogic Tuxedo Connector	7-49
	When to Use WebLogic Tuxedo Connector	7-49

	How the WebLogic Tuxedo Connector Works	7-49
	WebLogic Tuxedo Connector Code Samples	7-49
	Using the CORBA API	7-49
	Supporting Outbound CORBA Calls.	7-50
	Using the WebLogic ORB Hosted in JNDI	7-50
	ORB from JNDI	7-50
	Direct ORB creation	7-51
	Using JNDI	7-51
	Supporting Inbound CORBA Calls	7-52
	Limitation When Using the CORBA API	7-52
	Using EJBs with RMI-IIOP	7-53
	RMI-IIOP and the RMI Object Lifecycle	7-54
8.	Best Practices for Application Design	
Ο.	Use java.rmi	0 57
	Use PortableRemoteObject	
	Use WebLogic Work Areas	
	Guidelines on Using the RMI Timeout.	
Α.	CORBA Support for WebLogic Server 9.0	
	Specification References	
	Supported Specification Details	A-2
	Tools	A-2
		Δ-3

Introduction and Roadmap

This section describes the contents and organization of this guide—*Programming WebLogic RMI*.

- "Document Scope and Audience" on page 1-1
- "Guide to this Document" on page 1-2
- "Related Documentation" on page 1-2
- "Samples and Tutorials" on page 1-3
- "New and Changed Features in This Release" on page 1-4

Document Scope and Audience

This document is written for application developers who want to build e-commerce applications using Remote Method Invocation (RMI) and Internet Interop-Orb-Protocol (IIOP) features. It is assumed that readers know Web technologies, object-oriented programming techniques, and the Java programming language. This document emphasizes the value-added features provided by WebLogic Server® and key information about how to use WebLogic Server features when developing applications with RMI.

Guide to this Document

This document describes the BEA WebLogic Server RMI implementation of the JavaSoftTM Remote Method Invocation (RMI) specification from Sun Microsystems. The BEA implementation is known as WebLogic RMI.

- This chapter, Chapter 1, "Introduction and Roadmap," introduces the organization of this guide.
- Chapter 2, "Understanding WebLogic RMI," is an overview of WebLogic RMI features and its architecture.
- Chapter 3, "WebLogic RMI Features," describes the features that you use to program RMI for WebLogic Server.
- Chapter 4, "Using the WebLogic RMI Compiler," provides information on the WebLogic RMI compiler.
- Chapter 5, "How to Implement WebLogic RMI," provides a simple step by step example of how to implement WebLogic RMI.
- Chapter 6, "Using RMI over IIOP," defines RMI over IIOP and provides general information about the WebLogic Server RMI-IIOP implementation.
- Chapter 7, "Configuring WebLogic Server for RMI-IIOP," describes concepts, issues, and procedures related to using WebLogic Server to support RMI-IIOP applications.
- Chapter 8, "Best Practices for Application Design," describes recommended design patterns when developing RMI and RMI over IIOP applications.
- Appendix A, "CORBA Support for WebLogic Server 9.0," provides information on CORBA support for WebLogic Server 9.0.

Related Documentation

For information on topics related to WebLogic RMI, see the following documents:

- Java(TM) Remote Method Invocation (RMI) is a link to basic Sun MicroSystems tutorials on Remote Method Invocation.
- Developing Applications with WebLogic Server is a guide to developing WebLogic Server applications.

- Programming WebLogic JNDI is a guide using the WebLogic Java Naming and Directory Interface
- *Programming Stand-alone Clients* is a guide to developing common stand alone clients that interoperate with WebLogic Server.
- CORBA Technology and the Java Platform provides an overview of CORBA and Java platform.
- Java IDL Technology contains information using standard IDL (Object Management Group Interface Definition Language) and IIOP.
- omg.org is the Object Management Group homepage.
- CORBA Language Mapping Specifications at http://www.omg.org/technology/documents/index.htm
- Objects-by-Value Specification at ftp://ftp.omg.org/pub/docs/orbos/98-01-18.pdf

Samples and Tutorials

In addition to this document, BEA Systems provides a variety of code samples and tutorials for developers. The examples and tutorials illustrate WebLogic Server in action, and provide practical instructions on how to perform key development tasks.

BEA recommends that you run some or all of the RMI examples before developing your own applications.

Avitek Medical Records Application (MedRec) and Tutorials

MedRec is an end-to-end sample J2EE application shipped with WebLogic Server that simulates an independent, centralized medical record management system. The MedRec application provides a framework for patients, doctors, and administrators to manage patient data using a variety of different clients.

MedRec demonstrates WebLogic Server and J2EE features, and highlights BEA-recommended best practices. MedRec is included in the WebLogic Server distribution, and can be accessed from the Start menu on Windows machines. For Linux and other platforms, you can start MedRec from the WL_HOME\samples\domains\medrec directory, where WL_HOME is the top-level installation directory for WebLogic Platform.

MedRec includes a service tier comprised primarily of Enterprise Java Beans (EJBs) that work together to process requests from web applications, web services, and workflow applications, and

future client applications. The application includes message-driven, stateless session, stateful session, and entity EJBs.

Examples in the WebLogic Server Distribution

WebLogic Server 9.0 optionally installs API code examples in

WL_HOME\samples\server\examples\src\examples, where WL_HOME is the top-level directory of your WebLogic Server installation. You can start the examples server, and obtain information about the samples and how to run them from the WebLogic Server 9.0 Start menu.

Additional Examples Available for Download

Additional API examples for download at http://dev2dev.bea.com/wlserver90/. These examples are distributed as .zip files that you can unzip into an existing WebLogic Server samples directory structure. You build and run the downloadable examples in the same manner as you would an installed WebLogic Server example. See the download pages of individual examples for more information.

New and Changed Features in This Release

The following section provides information on new and changed features for release of WebLogic RMI:

- Reorganization of RMI, IIOP, and stand alone client information. RMI and IIOP documentation is now located this document— *Programming WebLogic RMI*. Information pertaining to developing common stand alone clients that interoperate with WebLogic Server has been moved to a new document, *Programming Stand Alone Clients*.
- Compliance with the JavaTM 2 Platform Specification, see Standards compliant in "Features of WebLogic RMI" on page 2-7.
- WebLogic Server allows you to specify a timeout for a synchronous remote call. This
 allows an RMI client making a remote call to return before the remote method that it
 invoked has returned from the server instance it called. This can be useful in legacy
 applications where a client wants to be able to return quickly if there is no response from
 the remote system. For more information, see "Using the RMI Timeout" on page 3-16.
- Support for Internet Protocol version 6 (IPv6), 128 bit addressing space.
- Previous versions of WebLogic Server included a proprietary API called the *WebLogic RMI API*. This API is very similar to java.rmi. Although the WebLogic RMI API is still

accessible in this release of WebLogic Server, its functionality has been deprecated. Programmers should use java.rmi instead. See "Best Practices for Application Design" on page 8-57.

- Parameter-based routing allows you to control load balancing behavior at a lower level.
 Any clustered object can be assigned a CallRouter using the weblogic.rmi.cluster.CallRouter interface. See "Parameter-Based Routing for Clustered Objects" on page 3-13.
- WebLogic Server provides several load balancing algorithms, including Round Robin, Random, and Weight-based, for clustered RMI objects. See "Load Balancing RMI Objects" on page 3-13.
- WebLogic Server supports the Common Secure Interoperability Specification, Version 2 (CSIv2) that addresses Common Object Request Broker Architecture (CORBA) security for interoperable authentication, delegation, and privileges. See "Configuring CSIv2 authentication" on page 7-45.

For more release-specific information on new and changed features, see these sections in *WebLogic Server 9.0 Release Notes*:

- "WebLogic Server 9.0 Features and Changes" lists new, changed, and deprecate features.
- "WebLogic Server 9.0 Known and Resolved Issues" lists known problems by service pack, for all WebLogic Server APIs.

For more release-specific information about the hardware and software configurations supported by BEA for this release of WebLogic Server, see WebLogic Platform Supported Configurations.

Introduction and Roadmap

Understanding WebLogic RMI

The following sections introduce and describe the features of WebLogic RMI.

- "What is WebLogic RMI?" on page 2-7
- "Features of WebLogic RMI" on page 2-7

What is WebLogic RMI?

Remote Method Invocation (RMI) is the standard for distributed object computing in Java. RMI enables an application to obtain a reference to an object that exists elsewhere in the network, and then invoke methods on that object as though it existed locally in the client's virtual machine. RMI specifies how distributed Java applications should operate over multiple Java virtual machines.

This document contains information about using WebLogic RMI, but it is not a beginner's tutorial on remote objects or writing distributed applications. If you are just beginning to learn about RMI, visit the JavaSoft Web site and take the RMI tutorial.

Features of WebLogic RMI

The following table highlights important features of WebLogic implementation of RMI:

Table 1-1 WebLogic RMI Features

Feature	WebLogic RMI
Overall performance	Enhanced by WebLogic RMI integration into the WebLogic Server framework, which provides underlying support for communications, scalability, management of threads and sockets, efficient garbage collection, and server-related support.
Standards compliant	Compliance with the Java TM 2 Platform Standard Edition 5.0 API Specification
Failover and Loadbalancing	WebLogic Server support for failover and loadbalancing of RMI objects.
WebLogic RMI compiler	Stubs and skeletons dynamically generated by WebLogic RMI at run time, which obviates need to explicitly run weblogic.rmic, except for clusterable or Internet Inter-ORB Protocol (IIOP) clients.
Dynamic Proxies	A class used by the clients of a remote object. In the case of RMI, skeleton and a stub classes are used. The stub class is the instance that is invoked upon in the client's Java Virtual Machine (JVM). The skeleton class, which exists in the remote JVM, unmarshals the invoked method and arguments on the remote JVM, invokes the method on the instance of the remote object, and then marshals the results for return to the client.
Security Support	No Security Manager required. WebLogic Server implements authentication, authorization, and J2EE security services.
Transaction Support	WebLogic Server supports transactions in the Sun Microsystems, Inc., Java TM 2, Enterprise Edition (J2EE) programming model.
Internet Protocol version 6 (IPv6) Support	Support for 128 bit addressing space.

Features of WebLogic RMI

WebLogic RMI Features

The following sections describe the WebLogic RMI features and guidelines required to program RMI for use with WebLogic Server:

- "WebLogic RMI Overview" on page 3-11
- "WebLogic RMI Security Support" on page 3-12
- "WebLogic RMI Transaction Support" on page 3-12
- "Failover and Load Balancing RMI Objects" on page 3-12
- "Creating Pinned Services" on page 3-15
- "Dynamic Proxies in RMI" on page 3-15
- "Using the RMI Timeout" on page 3-16

WebLogic RMI Overview

WebLogic RMI is divided between a client and server framework. The client run time does not have server sockets and therefore does not listen for connections. It obtains its connections through the server. Only the server knows about the client socket. Therefore if you plan to host a remote object on the client, you must connect the client to WebLogic Server. WebLogic Server processes requests for and passes information to the client. In other words, client-side RMI objects can only be reached through a single WebLogic Server, even in a cluster. If a client-side RMI object is bound into the JNDI naming service, it only be reachable as long as the server that carried out the bind is reachable.

WebLogic RMI Security Support

WebLogic Server implements authentication, authorization, and J2EE security services. For more information see Introduction to Programing WebLogic Security at Programming WebLogic Security.

WebLogic RMI Transaction Support

WebLogic Server supports transactions in the Sun Microsystems, Inc., Java[™] 2, Enterprise Edition (J2EE) programming model. For detailed information on using transactions in WebLogic RMI applications, see the following:

- Transactions in WebLogic Server RMI Applications in *Programing WebLogic JTA* provides an overview on how transactions are implemented in WebLogic RMI applications.
- Transactions in RMI Applications in *Programing WebLogic JTA* provides general guidelines when implementing transactions in RMI applications for WebLogic Server.

Failover and Load Balancing RMI Objects

The following sections contain information on WebLogic Server support for failover and loadbalancing of RMI objects:

- Clustered RMI Applications
- Load Balancing RMI Objects
- Parameter-Based Routing for Clustered Objects

Clustered RMI Applications

For clustered RMI applications, failover is accomplished using the object's replica-aware stub. When a client makes a call through a replica-aware stub to a service that fails, the stub detects the failure and retries the call on another replica.

To make J2EE services available to a client, WebLogic binds an RMI stub for a particular service into its JNDI tree under a particular name. The RMI stub is updated with the location of other instances of the RMI object as the instances are deployed to other servers in the cluster. If a server within the cluster fails, the RMI stubs in the other server's JNDI tree are updated to reflect the server failure.

You specify the generation of replica-aware stubs for a specific RMI object using the -clusterable option of the WebLogic RMI compiler. For example:

```
$ java weblogic.rmic -clusterable classes
```

For more information, see Replication and Failover for EJBs and RMIs in *Using WebLogic Clusters*

Load Balancing RMI Objects

The load balancing algorithm for an RMI object is maintained in the replica-aware stub obtained for a clustered object. You specify the load balancing algorithm for a specific RMI object using the -loadAlgorithm <algorithm> option of the WebLogic RMI compiler. A load balancing algorithm that you configure for an object overrides the default load balancing algorithm for the cluster. The WebLogic Server RMI compiler supports the following load balancing algorithms:

- Round Robin Load Balancing
- Weight-Based Load Balancing
- Random Load Balancing
- Server Affinity Load Balancing Algorithms

For example:

To set load balancing on an RMI object to round robin, use the following rmic options:

```
$ java weblogic.rmic -clusterable -loadAlgorithm round-robin classes
```

To set load balancing on an RMI object to weight-based server affinity, use rmic options:

```
$ java weblogic.rmic -clusterable -loadAlgorithm weight-based -stickToF
irstServer classes
```

For more information, see Load Balancing for EJBs and RMI Objects in *Using WebLogic Server Clusters*.

Parameter-Based Routing for Clustered Objects

Parameter-based routing allows you to control load balancing behavior at a lower level. Any clustered object can be assigned a CallRouter using the weblogic.rmi.cluster.CallRouter interface. This is a class that is called before each invocation with the parameters of the call. The CallRouter is free to examine the parameters and return the name server to which the call should be routed

```
weblogic.rmi.cluster.CallRouter.
Class java.lang.Object
   Interface weblogic.rmi.cluster.CallRouter
        (extends java.io.Serializable)
```

A class implementing this interface must be provided to the RMI compiler (rmic) to enable parameter-based routing. Run rmic on the service implementation using these options (to be entered on one line):

```
$ java weblogic.rmic -clusterable -callRouter <callRouterClass> <remoteObj
ectClass>
```

The call router is called by the clusterable stub each time a remote method is invoked. The router is responsible for returning the name of the server to which the call should be routed.

Each server in the cluster is uniquely identified by its name as defined with the WebLogic Server Console. These are the names that the method router must use for identifying servers.

Example: Consider the ExampleImpl class which implements a remote interface Example, with one method foo:

```
public class ExampleImpl implements Example {
  public void foo(String arg) { return arg; }
}
```

This CallRouter implementation ExampleRouter ensures that all foo calls with 'arg' < "n" go to server1 (or server3 if server1 is unreachable) and that all calls with 'arg' >= "n" go to server2 (or server3 if server2 is unreachable).

```
public class ExampleRouter implements CallRouter {
  private static final String[] aToM = { "server1", "server3" };
  private static final String[] nToZ = { "server2", "server3" };

  public String[] getServerList(Method m, Object[] params) {
    if (m.GetName().equals("foo")) {
        if (((String)params[0]).charAt(0) < 'n') {
            return aToM;
        } else {
            return nToZ;</pre>
```

```
}
} else {
    return null;
}
}
```

This rmic call associates the ExampleRouter with ExampleImpl to enable parameter-based routing:

```
$ rmic -clusterable -callRouter ExampleRouter ExampleImpl
```

Custom Call Routing and Collocation Optimization

If a replica is available on the same server instance as the object calling it, the call is not load-balanced as it is more efficient to use the local replica. For more information, see Optimization for Collocated Objects in *Using WebLogic Server Clusters*.

Creating Pinned Services

You can also use weblogic.rmic to generate stubs that are *not* replicated in the cluster. These stubs are known as "pinned" services, because after they are registered they are available only from the host with which they are registered and will not provide transparent failover or load balancing. Pinned services are available cluster-wide, because they are bound into the replicated cluster-wide JNDI tree. However, if the individual server that hosts the pinned services fails, the client cannot failover to another server

You specify the generation of non-replicated stubs for a specific RMI object by **not** using the **-clusterable** option of the WebLogic RMI compiler. For example:

```
$ java weblogic.rmic classes
```

Dynamic Proxies in RMI

A *dynamic proxy* or *proxy* is a class used by the clients of a remote object. This class implements a list of interfaces specified at runtime when the class is created. In the case of RMI, *dynamically generated bytecode* and *proxy* classes are used. The proxy class is the instance that is invoked upon in the client's Java Virtual Machine (JVM). The proxy class marshals the invoked method name and its arguments; forwards these to the remote JVM. After the remote invocation is completed and returns, the proxy class unmarshals the results on the client. The generated

bytecode—which exists in the remote JVM—unmarhsals the invoked method and arguments on the remote JVM, invokes the method on the instance of the remote object, and then marshals the results for return to the client.

Using the RMI Timeout

WebLogic Server allows you to specify a timeout for synchronous remote call. This allows an RMI client making a remote call to return before the remote method that it invoked has returned from the server instance it called. This can be useful in legacy applications where a client wants to be able to return quickly if there is no response from the remote system. See "Guidelines on Using the RMI Timeout" on page 8-58.

To implement a synchronous RMI timeout, use the remote-client-timeout deployment descriptor element found in the weblogic-ejb-jar.xml. For more information, see the weblogic-ejb-jar.xml Deployment Descriptor Reference in *Programming WebLogic Enterprise JavaBeans*.

Using the WebLogic RMI Compiler

The following sections describe the WebLogic RMI compiler:

- Overview of the WebLogic RMI Compiler
- WebLogic RMI Compiler Features
- WebLogic RMI Compiler Options

Overview of the WebLogic RMI Compiler

The WebLogic RMI compiler (weblogic.rmic) is a command-line utility for generating and compiling remote objects. Use weblogic.rmic to generate dynamic proxies on the client-side for custom remote object interfaces in your application and provide hot code generation for server-side objects.

You only need to explicitly run weblogic.rmic for clusterable or IIOP clients. WebLogic RMI over IIOP extends the RMI programming model by providing the ability for clients to access RMI remote objects using the Internet Inter-ORB Protocol (IIOP). See Chapter 6, "Using RMI over IIOP."

WebLogic RMI Compiler Features

The following sections provide information on WebLogic RMI Compiler features for this release:

Hot Code Generation

- Proxy Generation
- Additional WebLogic RMI Compiler Features

Hot Code Generation

When you run rmic, you use WebLogic Server's hot code generation feature to automatically generate bytecode in memory for server classes. This bytecode is generated on the fly as needed for the remote object. WebLogic Server no longer generates the skeleton class for the object when weblogic.rmic is run.

Hot code generation produces the bytecode for a server-side class that processes requests from the dynamic proxy on the client. The dynamically created bytecode de-serializes client requests and executes them against the implementation classes, serializing results and sending them back to the proxy on the client. The implementation for the class is bound to a name in the WebLogic RMI registry in WebLogic Server.

Proxy Generation

The default behavior of the WebLogic RMI compiler is to produce proxies for the *remote interface* and for the remote classes to share the proxies. A *proxy* is a class used by the clients of a remote object. In the case of RMI, *dynamically generated bytecode* and *proxy* classes are used.

For example, example.hello.HelloImpl and counter.example.CiaoImpl are represented by a single proxy class and bytecode—the proxy that matches the remote interface implemented by the remote object, in this case, example.hello.Hello.

When a remote object implements more than one interface, the proxy names and packages are determined by encoding the set of interfaces. You can override this default behavior with the WebLogic RMI compiler option <code>-nomanglednames</code>, which causes the compiler to produce proxies specific to the remote class. When a class-specific proxy is found, it takes precedence over the interface-specific proxy.

In addition, with WebLogic RMI proxy classes, the proxies are not final. References to collocated remote objects are references to the objects themselves, not to the proxies.

The dynamic proxy class is the serializable class that is passed to the client. A client acquires the proxy for the class by looking up the class in the WebLogic RMI registry. The client calls methods on the proxy just as if it were a local class and the proxy serializes the requests and sends them to WebLogic Server.

Additional WebLogic RMI Compiler Features

Other features of the WebLogic RMI compiler include the following:

- Signatures of remote methods do not need to throw RemoteException.
- Remote exceptions can be mapped to RuntimeException.
- Remote classes can also implement non-remote interfaces.

WebLogic RMI Compiler Options

The WebLogic RMI compiler accepts any option supported by the Java compiler; for example, you could add -d \classes examples.hello.HelloImpl to the compiler option at the command line. All other options supported by the Java compiler can be used and are passed directly to the Java compiler.

The following table lists java weblogic.rmic options. Enter these options after java weblogic.rmic and before the name of the remote class.

\$java weblogic.rmic [options] <classes>...

Table 4-1 WebLogic RMI Compiler Options

Option	Description
-help	Prints a description of the options.
-version	Prints version information.
-d <dir></dir>	Specifies the target (top level) directory for compilation.
-dispatchPolicy <queuename></queuename>	Specifies a configured execute queue that the service should use to obtain execute threads in WebLogic Server.
-oneway	Specifies all calls are one-way calls.
-idl	Generates IDLs for remote interfaces.
-idl0verwrite	Overwrites existing IDL files.
-idlVerbose	Displays verbose information for IDL information.
-idlDirectory <idldirectory></idldirectory>	Specifies the directory where IDL files will be created (Default = current directory).

Table 4-1 WebLogic RMI Compiler Options

Option	Description
-idlFactories	Generates factory methods for valuetypes.
-idlNoValueTypes	Prevents the generation of valuetypes and the methods/attributes that contain them.
-idlNoAbstractInterfac es	Prevents the generation of abstract interfaces and the methods/attributes that contain them.
-idlStrict	Generates IDL according to OMG standard.
-idlVisibroker	Generate IDL compatible with Visibroker 4.5 C++.
-idlOrbix	Generate IDL compatible with Orbix 2000 2.0 C++.
-iiopTie	Generate CORBA skeletons using Sun's version of rmic.
-iiopSun	Generate CORBA stubs using Sun's version of rmic.
-nontransactional	Suspends the transaction before making the RMI call and resumes after the call completes.
-compiler <javac></javac>	Specifies the Java compiler. If not specified, the -compilerclass option will be used.
-compilerclass <com.sun.tools.javac.m ain></com.sun.tools.javac.m 	Compiler class to invoke.
-clusterable	This cluster-specific options marks the service as clusterable (can be hosted by multiple servers in a WebLogic Server cluster). Each hosting object, or replica, is bound into the naming service under a common name. When the service stub is retrieved from the naming service, it contains a replica-aware reference that maintains the list of replicas and performs load-balancing and fail-over between them.
-loadAlgorithm <algorithm></algorithm>	Only for use in conjunction with -clusterable. Specifies a service-specific algorithm to use for load-balancing and fail-over (Default = weblogic.cluster.loadAlgorithm). Must be one of the following: round-robin, random, or weight-based.

Table 4-1 WebLogic RMI Compiler Options

Option	Description
-callRouter <callrouterclass></callrouterclass>	This cluster-specific option used in conjunction with -clusterable specifies the class to be used for routing method calls. This class must implement weblogic.rmi.cluster.CallRouter. If specified, an instance of the class is called before each method call and can designate a server to route to based on the method parameters. This option either returns a server name or null. Null means that you use the current load algorithm.
-stickToFirstServer	This cluster-specific option used in conjunction with —clusterable enables "sticky" load balancing. The server chosen for servicing the first request is used for all subsequent requests.
-methodsAreIdempotent	This cluster-specific option used in conjunction with -clusterable indicates that the methods on this class are idempotent. This allows the stub to attempt recovery from any communication failure, even if it can not ensure that failure occurred before the remote method was invoked. By default (if this option is not used), the stub only retries on failures that are guaranteed to have occurred before the remote method was invoked.
-iiop	Generates IIOP stubs from servers.
-iiopDirectory	Specifies the directory where IIOP proxy classes are written.
-timeout	Used in conjunction with remote-client-timeout.
-commentary	Emits commentary.
-nomanglednames	Causes the compiler to produce proxies specific to the remote class.
-g	Compile debugging information into the class.
-0	Compile with optimization.
-nowarn	Compile without warnings.
-verbose	Compile with verbose output.

Table 4-1 WebLogic RMI Compiler Options

Option	Description
-verboseJavac	Enable Java compiler verbose output.
-nowrite	Prevent the generation of .class files.
-deprecation	Provides warnings for deprecated calls.
-classpath <path></path>	Specifies the classpath to use.
-J <option></option>	Use to pass flags through to the Java runtime.
-keepgenerated	Allows you to keep the source of generated stub and skeleton class files when you run the WebLogic RMI compiler.
-disableHotCodeGen	Causes the compiler to create stubs at skeleton classes when compiled.

Non-Replicated Stub Generation

You can also use weblogic.rmic to generate stubs that are *not* replicated in the cluster. These stubs are known as "pinned" services, because after they are registered they are available only from the host with which they are registered and will not provide transparent failover or load balancing. Pinned services are available cluster-wide, because they are bound into the replicated cluster-wide JNDI tree. However, if the individual server that hosts the pinned services fails, the client cannot failover to another server.

Using Persistent Compiler Options

During deployment, appc and ejbc run each EJB container class through the RMI compiler to create RMI descriptors necessary to dynamically generate stubs and skeletons. Use the weblogic-ejb-jar.xml file to persist iiop-security-descriptor elements. For more information, see 2.1 weblogic-ejb-jar.xml Elements in *Programming WebLogic Enterprise JavaBeans*.

How to Implement WebLogic RMI

The basic building block for all remote objects is the interface <code>java.rmi.Remote</code>, which contains no methods. You extend this "tagging" interface—that is, it functions as a tag to identify remote classes—to create your own remote interface, with method stubs that create a structure for your remote object. Then you implement your own remote interface with a remote class. This implementation is bound to a name in the registry, where a client or server can look up the object and use it remotely.

If you have written RMI classes, you can drop them in WebLogic RMI by changing the import statement on a remote interface and the classes that extend it. To add remote invocation to your client applications, look up the object by name in the registry. WebLogic RMI exceptions are identical to and extend java.rmi exceptions so that existing interfaces and implementations do not have to change exception handling.

Procedures for Implementing WebLogic RMI

The following sections describe how to implement WebLogic Server RMI:

- Creating Classes That Can Be Invoked Remotely
 - Step 1. Write a Remote Interface
 - Step 2. Implement the Remote Interface
 - Step 3. Compile the Java Class
 - Step 4. Compile the Implementation Class with RMI Compiler
 - Step 5: Write Code That Invokes Remote Methods

• Hello Code Sample

Creating Classes That Can Be Invoked Remotely

You can write your own WebLogic RMI classes in just a few steps. Here is a simple example.

Step 1. Write a Remote Interface

Every class that can be remotely invoked implements a remote interface. Using a Java code text editor, write the remote interface in adherence with the following guidelines.

- A remote interface must extend the interface <code>java.rmi.Remote</code>, which contains no method signatures. Include method signatures that will be implemented in every remote class that implements the interface. For detailed information on how to write an interface, see the Sun Microsystems JavaSoft tutorial Creating Interfaces.
- The remote interface must be public. Otherwise a client gets an error when attempting to load a remote object that implements it.
- Unlike the JavaSoft RMI, it is not necessary for each method in the interface to declare <code>java.rmi.RemoteException</code> in its throws block. The exceptions that your application throws can be specific to your application, and can extend <code>RuntimeException</code>. WebLogic RMI subclasses <code>java.rmi.RemoteException</code>, so if you already have existing RMI classes, you will not have to change your exception handling.
- Your Remote interface may not contain much code. All you need are the method signatures for methods you want to implement in remote classes.

Here is an example of a remote interface with the method signature sayHello().

```
package examples.rmi.multihello;
import java.rmi.*;
public interface Hello extends java.rmi.Remote {
   String sayHello() throws RemoteException;
}
```

With JavaSoft's RMI, every class that implements a remote interface must have accompanying, precompiled proxies. WebLogic RMI supports more flexible runtime code generation; WebLogic RMI supports dynamic proxies and dynamically created bytecode that are type-correct but are otherwise independent of the class that implements the interface. If a class implements a single remote interface, the proxy and bytecode that is generated by the compiler will have the same name as the remote interface. If a class implements more than one remote interface, the name of

the proxy and bytecode that result from the compilation depend on the name mangling used by the compiler.

Step 2. Implement the Remote Interface

Still using a Java code text editor, write the class be invoked remotely. The class should implement the remote interface that you wrote in Step 1, which means that you implement the method signatures that are contained in the interface. Currently, all the code generation that takes place in WebLogic RMI is dependent on this class file.

With WebLogic RMI, your class does not need to extend UnicastRemoteObject, which is required by JavaSoft RMI. (You can extend UnicastRemoteObject, but it isn't necessary.) This allows you to retain a class hierarchy that makes sense for your application.

Note: With Weblogic server, you can use both Weblogic RMI and standard JDK RMI. If you use Weblogic RMI, then you must use "java weblogic.rmic ..." as the rmic compiler and you must not create your RMI implementation as a subclass of "java.rmi.server.UnicastRemoteObject". If you use standard JDK RMI, then you must use "%JAVA_HOME%\bin\rmic" as the rmic compiler and you must create your RMI implementation class as a subclass of "java.rmi.server.UnicastRemoteObject".

Your class can implement more than one remote interface. Your class can also define methods that are not in the remote interface, but you cannot invoke those methods remotely.

This example implements a class that creates multiple HelloImpls and binds each to a unique name in the registry. The method sayHello() greets the user and identifies the object which was remotely invoked.

```
package examples.rmi.multihello;
import java.rmi.*;
public class HelloImpl implements Hello {
  private String name;
  public HelloImpl(String s) throws RemoteException {
    name = s;
  }
  public String sayHello() throws RemoteException {
    return "Hello! From " + name;
  }
```

Next, write a main() method that creates an instance of the remote object and registers it in the WebLogic RMI registry, by binding it to a name (a URL that points to the implementation of the object). A client that needs to obtain a proxy to use the object remotely will be able to look up the object by name.

Below is an example of a main () method for the HelloImpl class. This registers the HelloImpl object under the name HelloRemoteWorld in a WebLogic Server registry.

```
public static void main(String[] argv) {
  // Not needed with WebLogic RMI
  // System.setSecurityManager(new RmiSecurityManager());
  // But if you include this line of code, you should make
  // it conditional, as shown here:
  // if (System.getSecurityManager() == null)
       System.setSecurityManager(new RmiSecurityManager());
  int i = 0:
  try {
    for (i = 0; i < 10; i++) {
      HelloImpl obj = new HelloImpl("MultiHelloServer" + i);
      Context.rebind("//localhost/MultiHelloServer" + i, obj);
     System.out.println("MultiHelloServer" + i + " created.");
    }
    System.out.println("Created and registered " + i +
                       " MultiHelloImpls.");
  }
 catch (Exception e) {
    System.out.println("HelloImpl error: " + e.getMessage());
    e.printStackTrace();
  }
}
```

WebLogic RMI does not require that you set a Security Manager in order to integrate security into your application. Security is handled by WebLogic Server support for SSL and ACLs. If you must, you may use your own security manager, but do not install it in WebLogic Server.

Step 3. Compile the Java Class

Use javac or some other Java compiler to compile the .java files to produce .class files for the remote interface and the class that implements it.

Step 4. Compile the Implementation Class with RMI Compiler

Run the WebLogic RMI compiler (weblogic.rmic) against the remote class to generate the dynamic proxy and bytecode, on the fly. A proxy is the client-side proxy for a remote object that forwards each WebLogic RMI call to its matching server-side bytecode, which in turn forwards the call to the actual remote object implementation. To run the weblogic.rmic, use the command pattern:

```
$ java weblogic.rmic nameOfRemoteClass
```

where nameOfRemoteClass is the full package name of the class that implements your Remote interface. With the examples we have used previously, the command would be:

```
$ java weblogic.rmic examples.rmi.hello.HelloImpl
```

Set the flag -keepgenerated when you run weblogic.rmic if you want to keep the generated source when creating stub or skeleton classes. For a listing of the available command-line options, see "WebLogic RMI Compiler Options" on page 4-19.

Step 5: Write Code That Invokes Remote Methods

Using a Java code text editor, once you compile and install the remote class, the interface it implements, and its proxy and the bytecode on the WebLogic Server, you can add code to a WebLogic client application to invoke methods in the remote class.

In general, it takes just a single line of code: get a reference to the remote object. Do this with the Naming.lookup() method. Here is a short WebLogic client application that uses an object created in a previous example.

```
package mypackage.myclient;
import java.rmi.*;
public class HelloWorld throws Exception {
```

```
// Look up the remote object in the
// WebLogic's registry
Hello hi = (Hello)Naming.lookup("HelloRemoteWorld");
// Invoke a method remotely
String message = hi.sayHello();
System.out.println(message);
}
```

This example demonstrates using a Java application as the client.

Hello Code Sample

Here is the full code for the Hello interface.

```
package examples.rmi.hello;
import java.rmi.*;

public interface Hello extends java.rmi.Remote {
   String sayHello() throws RemoteException;
}

Here is the full code for the HelloImpl class that implements it.
package examples.rmi.hello;

import java.rmi.*;

public class HelloImpl
   // Don't need this in WebLogic RMI:
   // extends UnicastRemoteObject
```

```
implements Hello {
 public HelloImpl() throws RemoteException {
   super();
  }
 public String sayHello() throws RemoteException {
   return "Hello Remote World!!";
  }
 public static void main(String[] argv) {
   try {
     HelloImpl obj = new HelloImpl();
     Naming.bind("HelloRemoteWorld", obj);
    }
   catch (Exception e) {
      System.out.println("HelloImpl error: " + e.getMessage());
     e.printStackTrace();
    }
  }
}
```

How to Implement WebLogic RMI

Using RMI over IIOP

The following sections provide a high-level view of RMI over IIOP:

- What is RMI over IIOP?
- Overview of WebLogic RMI-IIOP
- Protocol Compatibility
- "ORB Implementation" on page 6-36

What is RMI over IIOP?

RMI over IIOP extends RMI to work across the IIOP protocol. This has two benefits that you can leverage. In a Java to Java paradigm, this allows you to program against the standardized Internet Interop-Orb-Protocol (IIOP). If you are not working in a Java-only environment, it allows your Java programs to interact with Common Object Request Broker Architecture (CORBA) clients and execute CORBA objects. CORBA clients can be written in a variety of languages (including C++) and use the Interface-Definition-Language (IDL) to interact with a remote object.

Overview of WebLogic RMI-IIOP

WebLogic Server 9.0 provides its own ORB implementation which is instantiated by default when programs call ORB.init(), or when "java:comp/ORB" is looked up in JNDI. See "CORBA Support for WebLogic Server 9.0" on page A-1 for information how WebLogic Server complies with specifications for CORBA support in J2SE 1.4.

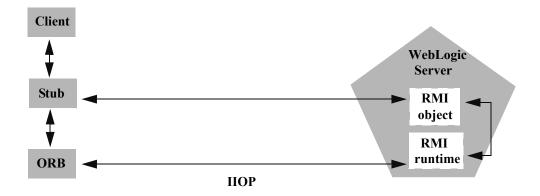
The WebLogic Server implementation of RMI-IIOP allows you to:

- Connect Java RMI clients to WebLogic Server using the standardized IIOP protocol
- Connect CORBA/IDL clients, including those written in C++, to WebLogic Server
- Interoperate between WebLogic Server and Tuxedo clients
- Connect a variety of clients to EJBs hosted on WebLogic Server

How you develop your RMI-IIOP applications depends on what services and clients you are trying to integrate. See Programming Stand-alone Clients for more information on how to create applications for various clients types that use RMI and RMI-IIOP.

Figure 6-1 shows RMI Object Relationships for objects that use IIOP.

Figure 6-1 RMI Object Relationships



Support for RMI-IIOP with RMI (Java) Clients

You can use RMI-IIOP with Java/RMI clients, taking advantage of the standard IIOP protocol. WebLogic Server 9.0 provides multiple options for using RMI-IIOP in a Java-to-Java environment, including the new J2EE Application Client (thin client), which is based on the new small footprint client jar. To use the new thin client, you need to have the wlclient.jar (located in WL_HOME/server/lib) on the client side's CLASSPATH. For more information on RMI-IIOP client options, see Programming Stand Alone Clients.

Support for RMI-IIOP with Tuxedo Client

WebLogic Server 9.0 contains an implementation of the WebLogic Tuxedo Connector, an underlying technology that enables you to interoperate with Tuxedo servers. Using WebLogic Tuxedo Connector, you can leverage Tuxedo as an ORB, or integrate legacy Tuxedo systems with applications you have developed on WebLogic Server. For more information, see the *WebLogic Tuxedo Connector Programmer's Guide* at http://e-docs.bea.com/wls/docs90/wtc.html.

Support for RMI-IIOP with CORBA/IDL Clients

The developer community requires the ability to access J2EE services from CORBA/IDL clients. However, Java and CORBA are based on very different object models. Because of this, sharing data between objects created in the two programming paradigms was, until recently, limited to Remote and CORBA primitive data types. Neither CORBA structures nor Java objects could be readily passed between disparate objects. To address this limitation, the Object Management Group (OMG) created the Objects-by-Value specification . This specification defines the enabling technology for exporting the Java object model into the CORBA/IDL programming model--allowing for the interchange of complex data types between the two models. WebLogic Server can support Objects-by-Value with any CORBA ORB that correctly implements the specification.

Protocol Compatibility

Interoperability between WebLogic Server 9.0 and WebLogic Server 7.0 and 8.1 is supported in the following scenarios:

- Server-to-Server Interoperability
- Client-to-Server Interoperability

Server-to-Server Interoperability

The following table identifies supported options for achieving interoperability between two WebLogic Server instances.

Table 6-1 WebLogic Server-to-Server Interoperability

To Server	WebLogic Server 7.0	WebLogic Server 8.1	WebLogic Server 9.0
From Server			
WebLogic Server 7.0	RMI/T3	RMI/T3	RMI/T3
	RMI/IIOP ¹	RMI/IIOP ²	RMI/IIOP ⁴
	HTTP	HTTP	HTTP
	Web Services	Web Services ³	Web Services ⁵
WebLogic Server 8.1	RMI/T3	RMI/T3	RMI/T3
	RMI/IIOP ⁶	RMI/IIOP	RMI/IIOP
	HTTP	HTTP	HTTP
	Web Services ⁷	Web Services	Web Services
WebLogic Server 9.0	RMI/T3	RMI/T3	RMI/T3
	RMI/IIOP ⁸	RMI/IIOP	RMI/IIOP
	HTTP	HTTP	HTTP
	Web Services ⁹	Web Services	Web Services
Sun JDK ORB client ¹⁰	RMI/IIOP ¹¹	RMI/IIOP ¹²	RMI/IIOP ¹³

- 1. No support for clustered URLs
- 2. No support for clustered URLs
- 3. Must use portable client stubs generated from the "To Server" version
- 4. No support for clustered URLs
- 5. Must use portable client stubs generated from the "To Server" version
- 6. No support for clustered URLs and no transaction propagation
- 7. Must use portable client stubs generated from the "To Server" version
- 8. No support for clustered URLs and no transaction propagation
- 9. Must use portable client stubs generated from the "To Server" version
- 10. This option involves calling directly into the JDK ORB from within application hosted on WebLogic Server.
- 11. JDK 1.3.x or 1.4.1. No clustering. No transaction propagation
- 12. JDK 1.3.x or 1.4.1. No clustering. No transaction propagation
- 13. JDK 5.0. No clustering. No transaction propagation

Client-to-Server Interoperability

The following table identifies supported options for achieving interoperability between a stand-alone Java client application and a WebLogic Server instance.

Table 6-2 Client-to-Server Interoperability

To Server	WebLogic Server 7.0	WebLogic Server 8.1	WebLogic Server 9.0
From Client (stand-alone)			
WebLogic Server 7.0	RMI/T3 RMI/IIOP ¹ HTTP Web Services	RMI/T3 RMI/IIOP ² HTTP Web Services ³	RMI/T3 RMI/IIOP ⁴ HTTP Web Services ⁵
WebLogic Server 8.1	RMI/T3 RMI/IIOP ⁶ HTTP Web Services ⁷	RMI/T3 RMI/IIOP HTTP Web Services	RMI/T3 RMI/IIOP HTTP Web Services
WebLogic Server 9.0	RMI/T3 RMI/IIOP ⁸ HTTP Web Services ⁹	RMI/T3 RMI/IIOP HTTP Web Services	RMI/T3 RMI/IIOP HTTP Web Services
Sun JDK ORB client ¹⁰	RMI/IIOP ¹¹	RMI/IIOP ¹²	RMI/IIOP ¹³

- 1. No Cluster or Failover support
- 2. No Cluster or Failover support
- 3. Must use portable client stubs generated from the "To Server" version
- 4. No Cluster or Failover support
- 5. Must use portable client stubs generated from the "To Server" version
- 6. No Cluster or Failover support and no transaction propogation. Known problems with exception marshalling
- 7. Must use portable client stubs generated from the "To Server" version
- 8. No Cluster or Failover support and no transaction propogation. Known problems with exception marshalling

- 9. Must use portable client stubs generated from the "To Server" version
- 10. This option involved calling directly into the JDK ORB from within a client application.
- 11. JDK 1.3.x or 1.4.1. No clustering. No transaction propagation
- 12. JDK 1.3.x or 1.4.1. No clustering. No transaction propagation
- 13. JDK 5.0. No clustering. No transaction propagation

ORB Implementation

WebLogic Server provides its own ORB implementation that is instantiated by default when programs call ORB.init(), or when "java:comp/ORB" is looked up in JNDI.

Using a Foreign ORB

To use an ORB other than the default WebLogic Server implementation, set the following properties:

```
org.omg.CORBA.ORBSingletonClass=<classname>
org.omg.CORBA.ORBClass=<classname>
```

The ORBSingletonClass must be set on the server command-line. The ORBClass can be set as a property argument to ORB.init().

Using a Foreign RMI-IIOP Implementation

To use a different RMI-IIOP implementation, you must set the following two properties:

```
javax.rmi.CORBA.UtilClass=<classname>
javax.rmi.CORBA.PortableRemoteObjectClass=<classname>
```

You will get the following errors at server startup:

```
<Sep 19, 2003 9:12:03 AM CDT> <Error> <IIOP> <BEA-002015> <Using
javax.rmi.CORBA.UtilClass <classname>; The IIOP subsystem requires a
WebLogic Server-compatible UtilClass.>

<Sep 19, 2003 9:12:03 AM CDT> <Error> <IIOP> <BEA-002016> <Using
javax.rmi.CORBA.PortableRemoteObjectClass <classname>, the IIOP
subsystem requires a WebLogic Server-compatible
PortableRemoteObjectClass.>
```

indicating that the WebLogic RMI-IIOP runtime will not work.

The J2SE defaults for these properties are:

```
org.omg.CORBA.ORBSingletonClass=com.sun.corba.se.internal.corba.ORBSingleton org.omg.CORBA.ORBClass=com.sun.corba.se.internal.Interceptors.PIORB
```

javax.rmi.CORBA.UtilClass=com.sun.corba.se.internal.POA.ShutdownUtilDel
egate

javax.rmi.CORBA.PortableRemoteObjectClass=com.sun.corba.se.internal.jav ax.rmi.PortableRemoteObject Using RMI over IIOP

Configuring WebLogic Server for RMI-IIOP

The following sections describe concepts and procedures relating to configuring WebLogic Server for RMI-IIOP:

- Set the Listening Address
- Setting Network Channel Addresses
- Using a HOPS Thin Client Proxy
- Using RMI-IIOP with SSL and a Java Client
- Accessing WebLogic Server Objects from a CORBA Client through Delegation
- "Configuring CSIv2 authentication" on page 7-45
- Using RMI over IIOP with a Hardware LoadBalancer
- Limitations of WebLogic RMI-IIOP
- Propagating Client Identity
- RMI-IIOP Applications Using WebLogic Tuxedo Connector
- Using the CORBA API
- Using EJBs with RMI-IIOP
- RMI-IIOP and the RMI Object Lifecycle

Set the Listening Address

To facilitate the use of IIOP, always specify a valid IP address or DNS name for the Listen Address attribute in the configuration file (config.xml) to listen for connections.

The Listen Address default value of null allows it to "listen on all configured network interfaces". However, this feature only works with the T3 protocol. If you need to configure multiple listen addresses for use with the IIOP protocol, then use the Network Channel feature, as described in "Configuring Network Resources" in *Configuring WebLogic Server Environments*.

Setting Network Channel Addresses

The following sections provide information to consider when implementing IIOP network channel addresses for thin clients.

Considerations for Proxys and Firewalls

Many typical environments use firewalls, proxys, or other devices that hide the application server's true IP address. Because IIOP relies on a per-object addressing scheme where every object contains a host and port, anything that masks the true IP address of the server will prevent the external client from maintaining a connection. To prevent this situation, set the Public Address on the server IIOP network channel to the virtual IP that the client sees.

Considerations for Clients with Multiple Connections

IIOP clients publish addressing information that is used by the application server to establish a connection. In some situations, such as running a VPN where clients have more than one connection, the server cannot see the IP address published by the client. In this situation, you have two options:

• Use a bi-directional form of IIOP. Use the following WebLogic flag:

```
-Dweblogic.corba.client.bidir=true
```

In this instance, the server does not need the IP address published by the client because the server uses the inbound connection for outbound requests.

• Use the following JDK property to set the address the server uses for outbound connectons:

```
-Dcom.sun.CORBA.ORBServerHost=client_ipaddress
```

where client_ipaddress is an address published by the client.

Using a IIOPS Thin Client Proxy

The IIOPs Thin Client Proxy provides a WebLogic thin client the ability to proxy outbound requests to a server. In this situation, each user routes all outbound requests through their proxy. The user's proxy then directs the request to the WebLogic Server. You should use this method when it is not practical to implement a Network Channel. To enable a proxy, set the following properties:

```
-Diiops.proxyHost=<host>
-Diiops.proxyPort=<port>
```

where:

- *hostname* is the network address of the user's proxy server.
- port is the port number. If not explicitly set, the value of the port number is set to 80.
- hostname and port support symbolic names, such as:

```
-Diiops.proxyHost=https.proxyHost
-Diiops.proxyPort=https.proxyPort
```

You should consider the following security implications:

- This feature does not change the behavior of WebLogic Server. However, using this feature
 does expose IP addresses though the client's firewall. As both ends of the connection are
 trusted and the linking information is encrypted, this is an acceptable security level for
 many environments.
- Some production environments do not allow enabling the CONNECT attribute on the proxy server. These environments should use HTTPS tunneling. For more information, see Setting Up WebLogic Server for HTTP Tunneling in Configuring and Managing WebLogic Server.

Using RMI-IIOP with SSL and a Java Client

The Java clients that support SSL are the thin client and the WLS-IIOP client. To use SSL with these clients, simply specify an ssl url.

Accessing WebLogic Server Objects from a CORBA Client through Delegation

WebLogic Server provides services that allow CORBA clients to access RMI remote objects. As an alternative method, you can also host a CORBA ORB (Object Request Broker) in WebLogic Server and delegate incoming and outgoing messages to allow CORBA clients to indirectly invoke any object that can be bound in the server.

Overview of Delegation

Here are the main steps to create the objects that work together to delegate CORBA calls to an object hosted by WebLogic Server.

- 1. Create a startup class that creates and initializes an ORB so that the ORB is co-located with the JVM that is running WebLogic Server.
- 2. Create an IDL (Interface Definition Language) that will create an object to accept incoming messages from the ORB.
- 3. Compile the IDL. This will generate a number of classes, one of which will be the Tie class. Tie classes are used on the server side to process incoming calls, and dispatch the calls to the proper implementation class. The implementation class is responsible for connecting to the server, looking up the appropriate object, and invoking methods on the object on behalf of the CORBA client.

Figure 7-1 is a diagram of a CORBA client invoking an EJB by delegating the call to an implementation class that connects to the server and operates upon the EJB. Using a similar architecture, the reverse situation will also work. You can have a startup class that brings up an ORB and obtains a reference to the CORBA implementation object of interest. This class can make itself available to other WebLogic objects throughout the JNDI tree and delegate the appropriate calls to the CORBA object.

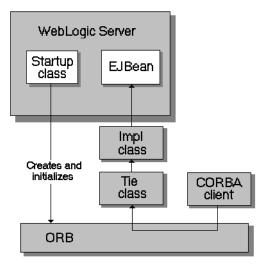


Figure 7-1 CORBA Client Invoking an EJB with a Delegated Call

Delegate architecture

Example of Delegation

The following code example creates an implementation class that connects to the server, looks up the Foo object in the JNDI tree, and calls the bar method. This object is also a startup class that is responsible for initializing the CORBA environment by:

- Creating the ORB
- Creating the Tie object
- Associating the implementation class with the Tie object
- Registering the Tie object with the ORB
- Binding the Tie object within the ORB's naming service

```
import org.omg.CosNaming.*;
import org.omg.CosNaming.NamingContextPackage.*;
import org.omg.CORBA.*;
import java.rmi.*;
```

```
import javax.naming.*;
import weblogic.jndi.Environment;
public class FooImpl implements Foo
{
  public FooImpl() throws RemoteException {
    super();
  }
  public void bar() throws RemoteException, NamingException {
    // look up and call the instance to delegate the call to...
   weblogic.jndi.Environment env = new Environment();
   Context ctx = env.getInitialContext();
   Foo delegate = (Foo)ctx.lookup("Foo");
   delegate.bar();
    System.out.println("delegate Foo.bar called!");
  }
  public static void main(String args[]) {
    try {
      FooImpl foo = new FooImpl();
      // Create and initialize the ORB
      ORB orb = ORB.init(args, null);
      // Create and register the tie with the ORB
      _FooImpl_Tie fooTie = new _FooImpl_Tie();
      fooTie.setTarget(foo);
      orb.connect(fooTie);
      // Get the naming context
      org.omg.CORBA.Object o = \
      orb.resolve_initial_references("NameService");
      NamingContext ncRef = NamingContextHelper.narrow(o);
      // Bind the object reference in naming
      NameComponent nc = new NameComponent("Foo", "");
      NameComponent path[] = {nc};
      ncRef.rebind(path, fooTie);
```

```
System.out.println("FooImpl created and bound in the ORB
    registry.");
}
catch (Exception e) {
    System.out.println("FooImpl.main: an exception occurred:");
    e.printStackTrace();
}
}
```

Configuring CSIv2 authentication

The Common Secure Interoperability Specification, Version 2 (CSIv2) is an Open Management Group (OMG) specification that addresses the requirements of Common Object Request Broker Architecture (CORBA) security for interoperable authentication, delegation, and privileges. See Common Secure Interoperability Version 2 (CSIv2) in *Understanding WebLogic Security*.

Use the following steps to use CSIv2 to authenticate an inbound call from a remote domain:

- 1. Update the Identity Asserter. See "Configuring Identity Assertion Providers" in *Securing WebLogic Server*.
- 2. Update the User Name Mapper. See "Configuring a User Name Mapper" in in *Securing WebLogic Server*.
- 3. Add all users required by the application in the remote domain to the WebLogic AuthenticationProvider. See "Create User" in *Administration Console Online Help*.

Using RMI over IIOP with a Hardware LoadBalancer

Note: This feature works correctly only when the bootstrap is through a hardware load-balancer.

An optional enhancement for WebLogic Server 9.0 BEA ORB and higher, supports hardware loadbalancing by forcing reconnection when bootstrapping. This allows hardware load-balancers to balance connection attempts

In most situations, once a connection has been established, the next NameService lookup is performed using the original connection. However, since this feature forces re-negotiation of the end point to the hardware load balancer, all in-flight requests on any existing connection are lost.

Use the -Dweblogic.system.iiop.reconnectOnBootstrap system property to set the connection behavior of the BEA ORB. Valid values are:

- true —Forces re-negotiation of the end point.
- false—Default value.

Environments requiring a hardware loadbalancer should set this property to true.

Limitations of WebLogic RMI-IIOP

The following sections outline various issues relating to WebLogic RMI-IIOP.

Limitations Using RMI-IIOP on the Client

Use WebLogic Server with JDK 1.3.1_01 or higher. Earlier versions are not RMI-IIOP compliant. Note the following about these earlier JDKs:

- Send GIOP 1.0 messages and GIOP 1.1 profiles in IORs.
- Do not support the necessary pieces for EJB 2.0 interoperation (GIOP 1.2, codeset negotiation, UTF-16).
- Have bugs in its treatment of mangled method names.
- Do not correctly unmarshal unchecked exceptions.
- Have subtle bugs relating to the encoding of valuetypes.

Many of these items are impossible to support both ways. Where there was a choice, WebLogic supports the spec-compliant option.

Limitations Developing Java IDL Clients

BEA Systems strongly recommends developing Java clients with the RMI client model if you are going to use RMI-IIOP. Developing a Java IDL client can cause naming conflicts and classpath problems, and you are required to keep the server-side and client-side classes separate. Because the RMI object and the IDL client have different type systems, the class that defines the interface for the server-side will be very different from the class that defines the interface on the client-side.

Limitations of Passing Objects by Value

To pass objects by value, you need to use value types (see Chapter 5 of the CORBA/IIOP 2.4.2 Specification for further information) You implement value types on each platform on which they are defined or referenced. This section describes the difficulties of passing complex value types, referencing the particular case of a C++ client accessing an Entity bean on WebLogic Server.

One problem encountered by Java programmers is the use of derived datatypes that are not usually visible. For example, when accessing an EJB finder the Java programmer will see a Collection or Enumeration, but does not pay attention to the underlying implementation because the JDK run-time will classload it over the network. However, the C++, CORBA programmer must know the type that comes across the wire so that he can register a value type factory for it and the ORB can unmarshal it.

Simply running ejbc on the defined EJB interfaces will **not** generate these definitions because they do not appear in the interface. For this reason ejbc will also accept Java classes that are not remote interfaces—specifically for the purpose of generating IDL for these interfaces. Review the /iiop/ejb/entity/cppclient example to see how to register a value type factory.

Java types that are serializable but that define writeObject() are mapped to custom value types in IDL. You must write C++ code to unmarshal the value type manually. See example code from the iiop/ejb/entity/tuxclient/ArrayList_i.cpp file at http://dev2dev.bea.com/.

Note: When using Tuxedo, you can specify the -i qualifier to direct the IDL compiler to create implementation files named <code>FileName_i.h</code> and <code>FileName_i.cpp</code>. For example, this syntax creates the <code>TradeResult_i.h</code> and <code>TradeResult_i.cpp</code> implementation files:

```
idl -IidlSources -i idlSources\examples\iiop\ejb\iiop\TradeResult.idl
```

The resulting source files provide implementations for application-defined operations on a value type. Implementation files are included in a CORBA client application.

Propagating Client Identity

Until recently insufficient standards existed for propagating client identity from a CORBA client. If you have problems with client identity from foreign ORBs, you may need to implement one of the following methods:

• The identity of any client connecting over IIOP to WebLogic Server will default to <anonymous>. You can set the user and password in the config.xml file to establish a single identity for all clients connecting over IIOP to a particular instance of WebLogic Server, as shown in the example below:

```
<Server
Name="myserver"
NativeIOEnabled="true"
DefaultIIOPUser="Bob"
DefaultIIOPPassword="Gumby1234"
ListenPort="7001">
```

- You can also set the IIOPEnabled attribute in the config.xml. The default value is "true"; set this to "false" only if you want to disable IIOP support. No additional server configuration is required to use RMI over IIOP beyond ensuring that all remote objects are bound to the JNDI tree to be made available to clients. RMI objects are typically bound to the JNDI tree by a startup class. EJB homes are bound to the JNDI tree at the time of deployment. WebLogic Server implements a Cosnaming Service by delegating all lookup calls to the JNDI tree.
- This release supports RMI-IIOP corbaname and corbaloc JNDI references. See the CORBA/IIOP 2.4.2 Specification. One feature of these references is that you can make an EJB or other object hosted on one WebLogic Server available over IIOP to other Application Servers. So, for instance, you could add the following to your ejb-jar.xml:

```
<ejb-reference-description>
<ejb-ref-name>WLS</ejb-ref-name>
<jndi-name>corbaname:iiop:1.2@localhost:7001#ejb/j2ee/interop/foo</jndi-name>
</ejb-reference-description>
```

The reference-description stanza maps a resource reference defined in ejb-jar.xml to the JNDI name of an actual resource available in WebLogic Server. The ejb-ref-name specifies a resource reference name. This is the reference that the EJB provider places within the ejb-jar.xml deployment file. The jndi-name specifies the JNDI name of an actual resource factory available in WebLogic Server.

Note: The iiop:1.2 contained in the <jndi-name> section. This release contains an implementation of GIOP (General-Inter-Orb-Protocol) 1.2. The GIOP specifies formats for messages that are exchanged between inter-operating ORBs. This allows interoperability with many other ORBs and application servers. The GIOP version can be controlled by the version number in a corbaname or corbalog reference.

These methods are not required when using WLInitialContextFactory in RMI clients or can be avoided by using the WebLogic C++ client. See example code from the iiop/ejb/stateless/sectuxclient example at http://dev2dev.bea.com/.

RMI-IIOP Applications Using WebLogic Tuxedo Connector

WebLogic Tuxedo Connector provides interoperability between WebLogic Server applications and Tuxedo services.

When to Use WebLogic Tuxedo Connector

You should consider using WebLogic Tuxedo Connector if you have developed applications on Tuxedo and are moving to WebLogic Server, or if you are seeking to integrate legacy Tuxedo systems into your newer WebLogic environment. WebLogic Tuxedo Connector allows you to leverage Tuxedo's highly scalable and reliable CORBA environment.

How the WebLogic Tuxedo Connector Works

The connector uses an XML configuration file that allows you to configure the WebLogic Server to invoke Tuxedo services. It also enables Tuxedo to invoke WebLogic Server Enterprise Java Beans (EJBs) and other applications in response to a service request.

The following documentation provides information on the Weblogic Tuxedo Connector, as well as building CORBA applications on Tuxedo:

- The WebLogic Tuxedo Connector Guide at http://e-docs.bea.com/wls/docs90/wtc.html
- For Tuxedo, CORBA topics at http://e-docs.bea.com/tuxedo/tux80/interm/corba.htm

WebLogic Tuxedo Connector Code Samples

WebLogic Tuxedo Connector IIOP samples are provided with the WebLogic Server product. The samples are located in the SAMPLES_HOME\server\examples\src\examples\iiop\ejb directory. A description of each sample and instructions on how to build, configure, and run a sample, are provided in the package-summary.html file. You can modify these code examples and reuse them.

Using the CORBA API

In WebLogic Server releases 8.1 and higher, the RMI-IIOP runtime has been extended to support all CORBA object types (as opposed to RMI valuetypes) and CORBA stubs. This enhancement provides the following features:

Support of out and inout parameters

- Support for a call to a CORBA service from WebLogic Server using transactions and security.
- Support for a WebLogic ORB hosted in JNDI rather than an instance of the JDK ORB used in previous releases.

The following sections provide information on how to use the CORBA API:

- "Supporting Outbound CORBA Calls" on page 7-50
- "Using the WebLogic ORB Hosted in JNDI" on page 7-50
- "Supporting Inbound CORBA Calls" on page 7-52
- "Limitation When Using the CORBA API" on page 7-52

Supporting Outbound CORBA Calls

This section provides information on how to implement a typical development model for customers wanting to use the CORAB API for outbound calls.

- 1. Generate CORBA stubs from IDL using idlj, the JDKs IDL compiler.
- 2. Compile the stubs using javac.
- 3. Build EJB(s) including the generated stubs in the jar.
- 4. Use the WebLogic ORB hosted in JNDI to reference the external service.

Using the WebLogic ORB Hosted in JNDI

This section provides examples of several mechanisms to access the WebLogic ORB. Each of these mechanisms achieve the same effect and their constituent components can be mixed to some degree. The object returned by narrow() will be a CORBA stub representing the external ORB service and can be invoked on as a normal CORBA reference. Each of the following code examples assumes that the CORBA interface is call MySvc and the service is hosted at "where" in a foreign ORB's CosNaming service located at exthost:extport:

ORB from JNDI

```
.
.ORB orb = (ORB)new InitialContext().lookup("java:comp/ORB");
```

```
NamingContext nc = NamingContextHelper.narrow(orb.string_to_object("
corbaloc:iiop:exthost:extport/NameService"));

MySvc svc = MySvcHelper.narrow( nc.resolve(new NameComponent[] { new
NameComponent("where", "")}));
...
...
```

Direct ORB creation

```
.
.
.
ORB orb = ORB.init();
MySvc svc = MySvcHelper.narrow(orb.string_to_object("corbaname:iiop: exthost:extport#where"));
.
.
.
```

Using JNDI

```
.
.
.
MySvc svc = MySvcHelper.narrow(new InitialContext().lookup("corbanam
e:iiop:exthost:extport#where"));
.
.
.
```

The WebLogic ORB supports most client ORB functions, including DII (Dynamic Invocation Interface). To use this support, you **must not** instantiate a foreign ORB inside the server. This will not yield any of the integration benefits of using the WebLogic ORB.

Supporting Inbound CORBA Calls

WebLogic Server also provides basic support for inbound CORBA calls as an alternative to hosting an ORB inside the server. This can be achieved by using ORB.connect() to publish a CORBA server inside WebLogic Server. The easiest way to achieve this is to write an RMI-object which implements a CORBA interface. Given the MySVC examples above:

```
class MySvcImpl implements MvSvcOperations, Remote
{
    public void do_something_remote() {}

    public static main() {
        MySvc svc = new MySvcTie(this);
        InitialContext ic = new InitialContext();
        ((ORB)ic.lookup("java:comp/ORB")).connect(svc);
        ic.bind("where", svc);
    }
}
```

When registered as a startup class, the CORBA service will be available inside WebLogic Server's CosNaming service at the location "where".

Limitation When Using the CORBA API

CORBA Object Type support has the following limitations:

• It should not be used to make calls from one WebLogic Server instance to another WebLogic Server instance.

- It does not support clustering. If a clustered object reference is detected, WebLogic Server will use internal RMI-IIOP support to make the call. Any out or inout parameters will not be supported.
- CORBA services created by ORB.connect() result in a second object hosted inside the server. It is important that you use ORB.disconnect() to remove the object when it is no longer needed.

Using EJBs with RMI-IIOP

You can implement Enterprise JavaBeans that use RMI over IIOP to provide EJB interoperability in heterogeneous server environments:

- A Java RMI client using an ORB can access enterprise beans residing on a WebLogic Server over IIOP.
- A non-Java platform CORBA/IDL client can access any enterprise bean object on WebLogic Server.

When using CORBA/IDL clients the sources of the mapping information are the EJB classes as defined in the Java source files. WebLogic Server provides the weblogic.appc utility for generating required IDL files. These files represent the CORBA view into the state and behavior of the target EJB. Use the weblogic.appc utility to:

- Place the EJB classes, interfaces, and deployment descriptor files into a JAR file.
- Generate WebLogic Server container classes for the EJBs.
- Run each EJB container class through the RMI compiler to create stubs and skeletons.
- Generate a directory tree of CORBA IDL files describing the CORBA interface to these classes.

The weblogic.appc utility supports a number of command qualifiers. See "Procedure for Developing a CORBA/IDL Client" in *Programming Stand-alone Clients*.

Resulting files are processed using the compiler, reading source files from the idlsources directory and generating CORBA C++ stub and skeleton files. These generated files are sufficient for all CORBA data types with the exception of value types (see see "Limitations of WebLogic RMI over IIOP" in Programming WebLogic RMI for more information). Generated IDL files are placed in the idlsources directory. The Java-to-IDL process is full of pitfalls. Refer to the Java Language Mapping to OMG IDL specification at

 $http://www.omg.org/technology/documents/formal/java_language_mapping_to_omg_idl.htm.$

Also, Sun has an excellent guide, "Enterprise JavaBeansTM Components and CORBA Clients: A Developer Guide" at http://java.sun.com/j2se/1.4/docs/guide/rmi-iiop/interop.html.

The following is an example of how to generate the IDL from a bean you have already created:

```
> java weblogic.appc -compiler javac -keepgenerated
-idl -idlDirectory idlSources
build\std_ejb_iiop.jar
%APPLICATIONS%\ejb_iiop.jar
```

After this step, compile the EJB interfaces and client application (the example here uses a CLIENT CLASSES and APPLICATIONS target variable):

```
> javac -d %CLIENT_CLASSES% Trader.java TraderHome.java
TradeResult.java Client.java
```

Then run the IDL compiler against the IDL files built in the step where you used weblogic.appc, creating C++ source files:

```
>%IDL2CPP% idlSources\examples\rmi_iiop\ejb\Trader.idl
. . .
>%IDL2CPP% idlSources\javax\ejb\RemoveException.idl
```

Now you can compile your C++ client.

For an in-depth look of how EJB's can be used with RMI-IIOP see the WebLogic Server RMI-IIOP examples, located in your installation inside the

SAMPLES_HOME/server/examples/src/examples/iiop directory.

RMI-IIOP and the RMI Object Lifecycle

WebLogic Server's default garbage collection causes unused and unreferenced server objects to be garbage collected. This reduces the risk running out of memory due to a large number of unused objects. This policy can lead to NoSuchObjectException errors in RMI-IIOP if a client holds a reference to a remote object but does not invoke on that object for a period of approximately six (6) minutes. Such exceptions should not occur with EJBs, or typically with RMI objects that are referenced by the server instance, for instance via JNDI.

The J2SE specification for RMI-IIOP calls for the use of the exportObject() and unexportObject() methods on javax.rmi.PortableRemoteObject to manage the lifecycle of RMI objects under RMI-IIOP, rather than Distributed Garbage Collection (DGC). Note however that exportObject() and unexportObject() have no effect with WebLogic Server's default garbage collection policy. If you wish to change the default garbage collection policy, please contact BEA technical support.

RMI-IIOP and the RMI Object Lifecycle

Configuring WebLogic Server for RMI-IIOP

Best Practices for Application Design

The following sections discuss recommended design patterns when programming with RMI and RMI over IIOP:

- "Use java.rmi" on page 8-57
- "Use PortableRemoteObject" on page 8-57
- "Use WebLogic Work Areas" on page 8-58
- "Guidelines on Using the RMI Timeout" on page 8-58

Use java.rmi

BEA recommends RMI users use <code>java.rmi</code>. Although the WebLogic 9.0 API contains the <code>weblogic.rmi</code> API, it is deprecated and is only provided as a compatibility API. Other WebLogic 9.0 APIs provided for compatibility are:

- weblogic.rmi.registry
- weblogic.rmi.server
- weblogic.rmi.extensions

Use PortableRemoteObject

To maintain code portability, always use PortableRemoteObject when casting the home interfaces. For example:

```
Propshome home = (PropsHome)
```

```
PortableRemoteObject.narrow(
          ctx.lookup("Props"),
          PropsHome.class);
```

To guarantee a that a WebLogic class is used, implement weblogic.rmi.extensions.PortableRemoteObject.

Use WebLogic Work Areas

Work Contexts allow J2EE developers to define properties as application context which implicitly flow across remote requests and allow downstream components to work in the context of the invoking client. Work Contexts allow developers to pass properties without including them in a remote call. A Work Context is propagated with each remote call-allowing the called component to add or modify properties defined in the Work Context; similarly, the calling component can access the Work Context to obtain new or updated properties.

Work Contexts ease the processing of implementing and maintaining functionality that requires that information to be passed to remote components, such as diagnostics monitoring, application transactions, and application load-balancing. Work Contexts are also a useful mechanism for providing information to third-party components.

Work Conexts can propagate user-defined properties across all request scopes supported by WebLogic Server-a Work Context is available to all of the objects that can exist within the request scope, including RMI calls. For more information, see Developing Applications with WebLogic Server.

Guidelines on Using the RMI Timeout

This feature provides a work around for legacy systems where the behavior of asynchronous calls is desired but not yet implemented. BEA recommends legacy systems implement more appropriate technologies if possible, such as:

- Asynchronous RMI invokations
- JMS and Message Driven Beans (MDBs)
- HTTP servlett applications

If you need to use the RMI timeout for a legacy sytem, review the following guidelines:

- The RMI timeout should be used only when the following three conditions are met:
 - The method call is idempotent or does not introduce any state change

- The method call is non-transactional
- No JMS resources are involved in the call
- There is no transparent failover to another cluster node when a request times out. RequestTimeOutException is always propagated to the caller.
- The server continues to process requests that have timed out. The client is required check the state of the request on the server before reattempting the call.
- If a server times out, the client has the ability to mark the server as unreachable in the client side cluster reference. This prevents calls from being directed to the marked server for a specified time.

Best Practices for Application Design

CORBA Support for WebLogic Server 9.0

The following sections provide the official specifications for CORBA support for this release of WebLogic Server:

- "Specification References" on page A-1
- "Supported Specification Details" on page A-2
- "Tools" on page A-2

Specification References

In general, this release of WebLogic Server adheres to the OMG specifications required by J2EE 1.4. For this release, the WebLogic ORB is compliant with following specification references:

- CORBA 2.6: formal/01-12-01 at http://www.omg.org/cgi-bin/doc?formal/01-12-01
- CORBA 2.3.1: formal/99-10-07 at http://www.omg.org/cgi-bin/doc?formal/99-10-07
- IDL to Java language mapping: ptc/03-09-04 at http://www.omg.org/cgi-bin/doc?ptc/03-09-04
- Revised IDL to Java language mapping 1.3: formal/00-11-03 at http://www.omg.org/cgi-bin/doc?formal/00-11-03
- Java to IDL language mapping: ptc/00-01-06 at http://www.omg.org/cgi-bin/doc?ptc/00-01-06

- Interoperable Naming Service: ptc/00-08-07 at http://www.omg.org/cgi-bin/doc?ptc/00-08-07
- Transaction Service 1.2.1: formal/2001-11-03 at http://www.omg.org/cgi-bin/doc?formal/2001-11-03

Note: If the above links do not take you to the referenced specification, the OMG may have changed the URL. You can search the Object Management Group website at http://www.omg.org for the correct specification.

Supported Specification Details

Not all of the above specifications are implemented in the WebLogic ORB in this release. The following section provides a precise list of the supported specifications by chapter or section:

- CORBA 2.6, chapters 1-3, 6-7, 13 and 15.
- Revised IDL to Java language mapping, section 1.21.8.2, the orb.properties file.
- CORBA 2.6, chapter 4 and 5, excepting details relevant to excluded features from other chapters, such as PortableInterceptors.
- CORBA 2.6, sections 10.6.1 and 10.6.2 are supported for repository IDs.
- CORBA 2.6, section 10.7 for TypeCode APIs.
- CORBA 2.6, chapter 11, Portable Object Adapter (POA) excepting details relevant to excluded features from other chapters, such as PortableInterceptors.
- CORBA 2.6, chapter 26, conformance level 0 plus stateful.
- The Interoperable Naming Service.
- Section 1.21.8 of the Revised IDL to Java Language Mapping Specification (ptc/00-11-03) has been changed from the version in the IDL to Java Language Mapping Specification (ptc/00-01-08).
- Transaction Service 1.2.1, as defined by the EJB 2.1 specification.

Tools

For this release, the WebLogic ORB is compliant with the following tools:

• The IDL to Java compiler (idlj) is the one that comes bundled with J2SE 5.0 and is compliant with following specification references:

- CORBA 2.3.1, chapter 3 (IDL definition).
- CORBA 2.3.1, chapters 5 and 6 (semantics of Value types).
- CORBA 2.3.1, section 10.6.5 (pragmas).
- The IDL to Java mapping specification.
- The Revised IDL to Java language mapping specification section 1.12.1 (local interfaces).
- The Java to IDL compiler (the IIOP backend for rmic) complies with:
 - CORBA 2.6, chapters 5 and 6 (value types).
 - The Java to IDL language mapping. Note that this implicitly references section 1.21 of the IDL to Java language mapping.
 - IDL generated by the -idl flag complies with CORBA 2.6 chapter 3.

CORBA Support for WebLogic Server 9.0